

English

Writing

Transcription – learn some different strategies for spelling and some common spelling rules.

Composition - develop positive attitudes towards and stamina for writing. consider what they are going to write before beginning. Make simple additions, revisions and corrections to their own writing. Read aloud what they have written with appropriate intonation to make the meaning clear.

English

Grammar

Learn how to use both familiar and new punctuation including full stops, capital letters, exclamation marks, question marks, commas for lists and apostrophes for contracted forms and the possessive (singular). Learn how to use different sentences; expanded noun phrases; present and past tenses; subordination, features of written standard English.

Speaking & Listening

Listen and respond; ask relevant question; build vocabulary; participate in collaborative conversations; speak audibly and fluently, communicate effectively.

English

Reading

Word Reading - Continue to apply phonic knowledge and skills as the route to decode words until automatic decoding has become embedded and reading is fluent.

Comprehension - Develop pleasure in reading, motivation to read, vocabulary and understanding. Understand both the books that they can already read accurately and fluently and those that they listen to.

Participate in discussion about books, poems and other works that are read to them and those that they can read for themselves, taking turns and listening to what others say. Explain and discuss their understanding of different texts.



Year 2

Maths

Fractions, Decimals & Percentages

Recognise $\frac{1}{2}$ s, $\frac{1}{4}$ s, $\frac{1}{3}$ s $\frac{2}{3}$ s of shapes, count in $\frac{1}{2}$ s and $\frac{1}{4}$ s, understand & write mixed numbers, find a $\frac{1}{4}$ of numbers by halving twice, begin to find $\frac{3}{4}$ of numbers, find $\frac{1}{2}$, $\frac{1}{4}$ $\frac{1}{3}$ of amounts, find patters

Maths

Number / Calculation

Number & place value – estimate and count to 100, count in 100s to 1000, find number between, compare & order numbers, use < and > signs, ordinal numbers understand place value (10s and 1s), understand money, rounding to nearest 10, estimate quantities, odd & even, number bonds t 100

Mental addition & subtraction – revise number bonds to 10, 20, and related subtraction facts, multiples of 10 to 100, patterns in number bonds to solve addition & subtractions bridging 10, $\frac{1}{10}$ more/less than any 2 digit number, +/- 10, 20, 30 to any 2 digit number, count on/back in 10s then 1s, add near doubles, spot doubles, +/- 2 digit numbers, find total of coins and change, begin to cross into £s, +/- 9, 10, 11, bridge 10 when adding, difference between, +/- 2 digit numbers, partitioning numbers over 100 to add, check – using +

Mental multiplication & Division – double numbers to 15, count in 2s, 5s, 10s, 3s, count multiples of 2p, 5p, 10p, number sequences, doubles and corresponding halves, solve multiplication problems, know and use arrays, links between grouping and multiplication, use the \div sign, divisions as multiplications,, \div & \times are inverse operations, solve problems

Geometry & Measures

Properties of shapes - Sort 2d shapes according to symmetry using Venn diagrams, sort shapes using Carroll diagrams, recognise 2D shapes that tessellate, identify properties of 2D & 3D shapes

Position & Direction - understand positional, direction & movement vocabulary,

Measurement –measure lengths using cms, ms, recognise all coins and notes, use £ and p notation, make amounts of money, tell the time to nearest quarter on analogue & digital, seconds, minutes, hours, measure weight & capacity using uniformed/non uniformed measures, use scales & thermometers

Statistics – use a tally chart, interpret & complete a pictogram/block graph where symbol represents 1 or 2 things

PE

Dance - Perform basic dance actions, vary the actions with contrasting speeds, recognise different dance forms and be able to comment on them, show a variety of ways of travelling whilst linking 2 or 3 other movements
Gym - Use the apparatus in a confident manner, transferring floor skills, lift and carry apparatus sensibly, simple sequences including rolls
Games - Participate in team games, improve on agility and co-ordination, develop bat and ball skills

History

WW1 and remembrance
Significant event - The Great Fire of London
Explorers and Transport

Science

All living things and their habitats: Living and non-living - differences, Habitats and food chains

Plants: Growing and what a plant needs

Animals including humans: How we grow, basic needs, exercise and healthy eating

Use of everyday materials: Identify and compare materials, how materials can be changed

Sound: Name sources of sound, how distance affects sound

Computing

Programming using Probots
Using text and images (Word)
Espresso Coding - Different types of Input and instructions
Handling Data - Textease Branch
Animation using Pivot
Finding Information using Infant Encyclopaedia

Geography

Locational Geography - The world and its seas
Contrasting non-European Country – Gambia
Local Area Study-Airport

RE

Christianity - Why is Harvest a world-wide celebration? What signs are there in the Christmas story? Who were Jesus' friends? Why is Easter important to Christians? How do Christians follow Jesus?

Islam - Why is the Qur'an important to Muslims? Who is Muhammad? Who is Allah? How do Muslims pray?

How can we make the world a better place?
What might 'God' be like?

Art

Become familiar with artists & their paintings – Kandinsky, Seurat, Caulfield, Goldsworthy
Use tools and techniques to create marks and layers
Colour mixing & the effects different paints create
Model using malleable materials & use different sculpting techniques
Explore the printing process. & make a block print using polystyrene
Create a print inspired by African patterns
Create a mixed media painting.
Learn about how artists use colour and pattern in textiles.
Use a variety of materials to create a collage.
Develop drawing techniques – looking for shapes, looking at size and using the space on the page effectively.
Create drawings inspired by the topic of explorers



Year 2

DT

The children will be investigating and researching, planning and designing, making and evaluating in the following areas:

Textiles
Construction
Sheet Materials
Food

PSHE / Citizenship / British Values

New beginnings, Getting on & Falling Out
Going for Goals, Good to be Me
Relationships, Changes

Music

Hands, Feet, Heart South African Styles), Glockenspiel (instrument work), I Wanna Play in a Band (Rock Music), Zootime (Reggae), Reflect, Rewind, Replay (classical music)